

## **ABOUT ME**

I'm a software engineering graduate with a master's degree in programming video games. I will soon begin a new Master's program in Artificial Intelligence. Passionate about exploring new technologies, particularly in Web and Mobile development, Artificial Intelligence, and video games. Proficient in programming, specifically in C, C++, React, and Python. Capable of learning new languages. Seeking to learn from the best and advance in my career.

## **LANGUAGES**

ENGLISH (C1) (TOEIC 805)

FRENCH (C1)

SPANISH (Native)

CATALAN (Native)

## **KEY SKILLS**

TEAMWORK

AUTONOMY

ORGANISATION

PROBLEM SOLVING

COMUNICATION

TIME MANAGMENT

ADAPTABILITY

## **CONTACT ME**



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## Email:

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## Web:

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## LinkedIn

www.linkedin.com/in/blancasibecas



https://github.com/bsibecas



## Address:

Madrid/Barcelona (Spain)

# BLANCA SIBECAS

# SOFTWARE DEVELOPER STUDENT



# **TEDUCATION**

MASTER'S IN APPLIED ARTIFICIAL INTELLIGENCE **UNIVERSIDAD** 

(2024 - 2025)**EUROPEA DE MADRID** 

> Advanced Machine Learning techniques, and Computational Optimization.

THE CORE SCHOOL

ONLINE

MASTER'S IN VIDEO GAME PROGRAMMING (2023

Programming video games with a focus on real-

world business dynamics.

**EPITECH SPAIN** 

DEGREE IN SOFTWARE DEVELOPMENT AND IT

**BARCELONA CAMPUS** 

EXPERT (2020 - 2023) A unique and active pedagogy

LYCÉE FRANÇAIS

BACHIBAC (2005 - 2020)

**GAVÀ, BARCELONA** Diploma Degree in Spanish and French bachelor



## **TECHNICAL COMPETENCES**

GIT (+5 years)	C, C++ (+4 years)	TRELLO
GITHUB, GITLAB (+5 years)	VUE JS (+2 months)	MICROSOFT OFFICE
VISUAL STUDIO (+5 years)	REACT JS/NATIVE (+3 year)	MICROSOFT TEAMS
HTML, CSS (+5 years)	JAVASCRIPT (+6 months)	NOTION
ROBOT FRAMEWORK (+4 months)	PYTHON (+3 years)	FIGMA
HASKELL(+6 months)	DOCKER (+6 months)	SLACK
Unreal, Unity, C# (+1 year)	Next js (+6 months)	
GODOT (+1 year)	NODE JS (+2 months)	
RUBY (+4 months)	FIREBASE (+1 year)	



## **EXPERIENCE**

**SEPT 2024 -FULL STACK DEVELOPER - ESTETICAL** 

Migrated an internal web application to Vite. Developed and maintained new features using React, TypeScript, and Firebase.

MAY 2023 -

**DEC 2024** 

**TEST AUTOMATION INTERN - SOPRA STERIA** 



Esteti cat

**JUL 2023** 

Assisted the automation initiative by developing robust test automation

scripts using industry-standard tools and frameworks.

OCT 2022 -**FEB 2023** 

**PROGRAMMING TEACHER - LOGISCOOL** 



Teaching students from 7 to 12 years old the concepts of programming



and algorithms.

SEP 2021 -**DEC 2021** 

FRONT-END INTERN - YEGO URBAN MOBILITY YEGO



During the internship I developed an operative tool for the Yego team. I used React is and worked in a little team in order to accomplish our objective.